

BITS OF US

Project Status: Fundraising

CINDY KONITS
cindy.konits@gmail.com
40 Latimore Way
Owings Mills MD 21117
USA

The recognition of family in photography elicits an affiliative look, the ‘familial gaze,’ through which the image is adopted into the viewer’s own family narrative. Family photography can thus be either idealized or revelatory, or both, as it links private memory to collective history. Real time online collaborative video editing for the game “Bits of Us” allows players to explore an interior experience of self in memory by editing their family film, photography, and hand-drawn images within a video clip of the family film of the artist as the seed for an ever-evolving collective family film with no beginning, middle or end. Participants also upload recordings of their voice and object sounds that are then scored to the film periodically by a collaborating composer. The Bits of Us game is a journey of self-discovery and freedom to experiment. The shape and architecture of game elements will emerge from themes that grow within the film itself, similar to an endless scrabble game of visual associations. This is a unique opportunity for play by individuals in a broad range of demographics, including seniors, not normally targeted for game participation.

